

Modding

UMF API

- **UMFLog**
 - Log
- **UMFConfig**
 - Parser UMFConfigBool
 - Parser UMFConfigKeyCode
 - DeleteConfig
 - Parser UMFConfigDirectory
 - Read
 - Parser UMFConfigDouble
 - Parser UMFConfigString
 - Parser UMFConfigFloat
 - UMFConfigParser
 - Parser UMFConfigVersion
 - Parser UMFConfigStringArray
 - Parser UMFConfigColorHexRGBA
 - Write
 - Parser UMFConfigKeyCodeArray
 - Parser UMFConfigInt
- **UMFLocale**
 - Locale
 - Get
 - Add
- **UMFGUI**
 - IsConsoleOpen
 - GetCommands
 - RegisterPauseHandler
 - BindExistsByName
 - RegisterCommand
 - UMFConsoleCommand
 - DefaultCommandsRegistered
 - SendCommand
 - AddConsoleText
 - Args
 - RegisterBind
 - BindExistsByKeys
 - ModifyBind
 - UMFDropDown
 - IsMenuOpen
 - Toggleconsole
 - UMFBind
 - GetBinds
 - UnregisterBind
- **UMFUnity**
 - ColorToTexture2D
- **Attributes**

- UMFStart
- UMFHarmony
- UMFUnload
- UMFConfig
- UMFScript
- **UMFPatch**
 - ApplyPatch
- **UMFData**
- **UMFAsset**
 - LoadTexture2D
 - LoadAudioClip
 - LoadMesh
- **UMFMod**
 - GetModName
 - GetModVersion
 - GetModDescription
 - GetModProductName
 - GetMod
- **UMFDownload**
 - DownloadString
 - DownloadFile
- **UMFCache**
 - Exists
 - Read
 - IsOlderThan
 - ReadStartsWith
 - Write
 - Expire
- **UMFEncryption**
 - Decrypt
 - Encrypt
- **UMFTool**
 - DeleteDesktopShortcut
 - DeleteShortcut
 - Restore
 - Zip
 - CreateShortcut
 - Unzip
 - CreateDesktopShortcut
 - Backup

From:
<https://umodframework.com/wiki/> - **UMF Wiki**

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