

**Description:**

Method Attribute used to mark the function that reloads the mod's config. Used by UMF to reload config from UMF Menu in-game.

**Added In:** v0.30

# Function

```
[UMFConfig]
```

## Usage

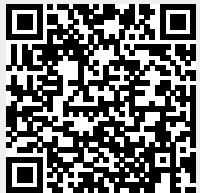
```
//Coming soon
```

## Examples

```
//Coming soon
```

From:

<https://umodframework.com/wiki/> - **UMF Wiki**



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