

Description:

Method Attribute used to mark the function that reloads the mod's config. Used by UMF to reload config from UMF Menu in-game.

Added In: v0.30

Function

```
[UMFConfig]  
//test
```

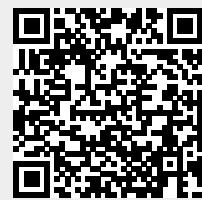
Usage

```
//Coming soon
```

Examples

```
//Coming soon
```

From:
<https://umodframework.com/wiki/> - **UMF Wiki**



Permanent link:
<https://umodframework.com/wiki/api:attributes:umfconfig?rev=1561678442>

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